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Bloodborne cainhurst castle guide

To gain access to Cainhurst Forsaken Palace, follow the Prohibited Woods section of our walk to enter the Iosefka Clinic via the back road and get the main item of Cainhurst Suits. Travel to the Lights of Abode Witch, then go outside and find an obelisk near one of the trees. Check to call the transportation that transports you to Cainhurst Palace. Make your way up the frozen staircase straight forward and through the gates at the top. Just ahead is the lights. Activate it, then take a little look ahead to find the corpse on the grounds that hold two Numb Fog items. Crawler enemies patrol the area, so look for them. These creatures have deceived long reach and incurred significant damage if you allow it. However, they can be surprised by the underlying attack depending on your weapon and your level. Go to the structure on the right, but before you enter, move on the right side of the structure to find the corpse behind it holding Coldblood Frenzied. Make your way down the bottom path on the left side of this structure to find plenty of snakes in the snow. Keep your distance so you don't have to fight them all at once. Near the end of the route is the corpse holding the Seductive Blood GemStone. Go to another structure (on the left as you enter the area) to find the remains on the left side of the ladder leading to a large door. Find a body to find Coldblood Frenzied. There is another body on the right side of the stairs holding four Numb MPs. More Crawlers will be in the area, so stay alert. Continue the stairs and pass through the big door at the top, then move forward to the main room. On the right is the corpse that holds Madman Knowledge. Some Ghost Stone attacks on the area, but they are not aggressive unless you are close. If you come back, they'll stop attacking. Find the far right corner of the room to find a chest containing Reiterpallasch (primary weapon), then go to the far left corner to find the corpse behind one of the pillars. Find a corpse to obtain other Madman knowledge. Head down the stairs in the middle to find more Stone Ghouls to the right and left. There is a corpse at the end of the path to the right that holds the Blonde Stone. Go through the door at the end of the route to the left to find the remains inside with four Quicksilver Bullets. Finish from Ghouls Stone in the room, then find the right side to find the chest containing Noble Clothing (chest dress). Make your way through the door next to the far side of the room, then ride the stairs to the above area. There's Gargoyle that will jump out and attack if you keep going forward. Instead, bring the stairs to the right and attack Gargoyle from behind. There is another Gargoyle in the top level to the right. Kill both enemies and continue at upper-tier route. Head of the circle ladder to find Another Gargoyle at the top alongside the corpse holding Chunk Stone Blood. Back down the stairs and straight forward and left to get to the next room. Head the small staircase here and attack the Sword's enemy just in front. Continue following the route and go right before you enter the next room. Some Gargoyles wait here, but at the end of the trail are the remains holding the Executor's Trash (chest dress), Execution Gazette (sleeveless clothing) and Execution Pants (footwear). Turn over and go into a room on the right to find more Ghouls. There is a chest on the left side of the room containing the Vileblood Register (listing all known Vilebloods). Just outside the chest is an elevator that leads down. Take an elevator to activate the shortcut, then return to the previous room. Make your way up the stairs at the end of the room to find another Sword down the path on the right side of the room. Circle around the room to take all the enemies standing at the top of the stairs. On the left side of the room there is a corpse in the corner (on the same side you enter). Find the corpse to find lumps of Blood Stones. There was a small opening in the window near the far left corner. Go through the opening and get off to the balcony below. Get into the room on the left and look for a corner to the right to find the chest containing the Executioner's Gloves (arm dress). On the other side of the room is the chest holding Knight Trash (chest dress), Knight's Gloves (fighting spirit suit) and Knight's Pants/Clothes (footwear). Go back outside the way you get in, then go left and fall to the small badge below. Move across the small roof and pass the door to the left. Go over

the next roof straight ahead, then move right to find the remains in the end. Find the corpse to get Kin Coldblood. Beat Gargoyle that falls down after you collect an item, then go back to the door you just went through. Pull the lever to the right to reveal the opening in front, then climb the stairs on the right, before you get to the stairs. Continue the stairs left to find the chest on the left side of the room above. Open the chest to get The Gemstone of Blood Warm. Go down the aisle to the left of the chest and work your way to the far side of the room. Kill Imp along the way, then continue the stairs in the end. When you access the rooftop, go to the far side to find three Gargoyles near the remains. Find the corpse to find the Knight Wig (head dress), then get off to the badge on the right of the rooftop. Move left to see a bridge-like roof in front. Get off to the bridge and straight to the right. Near the end of the bridge, drop down to the roof round to the left, then to the bridge below. Left head to find the corpse near the end of the bridge. Find the corpse to get Kin Coldblood, then climb the stairs forward. There is a long run, but before you go there, go on the roof Looking for corpses holding Thick Thick Mark. Gather items and ride long routes to reach the boss's battle against Martyr Logarius. Boss Fighting with Martyr Logarius Beat Martyr Logarius to receive the Crown of Illusions Bos uses many projectile attacks. Smaller ones can be blocked by standing behind various structures on the roof. However, greater spelling is inevitable in this way. It is better to avoid standing directly in front of the boss and always moving so you can work your way behind it. You can tell which projectiles will come if you pay attention to the circular movements he makes before deciding anything. A slow circle means big projectors are coming. A faster circle shows the cones of smaller projectors are on the way. If you get close he will use his weapon, but he can be surprised by most basic gun attacks. After two or three hits with your weapon, dissuade away to avoid his counter-attack. If he plants his arms into the ground, move quickly to avoid the attack of the following area. After this point, it will be harder to amazing him with a base attack, so you have to strike once or twice, then avoid his counter attack. If he jumps into the air, wait a while and then avoid repeatedly to avoid the upcoming attack. Similarly, if he floats high into the air, be prepared to dodge as soon as he moves, or takes the cover behind one of the objects on the roof to avoid the following swipe attack. If he leaves a gun on the ground, destroys him to stop the constant rain of a projectile attack. You can avoid attacks and counters after his combo, or try to stay behind him and strike from that corner. With faster weapons either method works, but if you use slower weapons, you may want to avoid and counter-attack. Beat the boss, then activate the lights and collect the Crown of Illusions (head dress) on the ground. Standing on the edge of the throne and wearing the Illusion Crown to see a cut scene that revealed the door behind the throne. Head through the door and continue the long staircase. In the room at the top is another halfway light on the left. On the right there is a schedule where the Unopened Summons is located. Collect the items, then approach the throne at the end of the room and lash out before the queen. Take the oath to Vilebloods to get the Cainhurst badge and Corrupt goods, and the Gestures of Respect. Ready for more slave monsters? Read Prima's free Blood Walkthrough and learn how to beat Rome, Vacuous Spider and Amygdala. Prerequisites for Entry: Prerequisites Meet To Access Palace, to the Abode Witch lights and return to large open areas. You might want to clean this area of Graveyard Hags, Executioners and Tainted Dogs completely as if you die before heading to Cainhurst, you won't be able to call transportation again, however if you are confident in your ability to avoid death, make a beeline for high-obelisk cough in an area that holds two executions. This is because need to use your Cainhurst Suit before approaching the area, and you are limited to 1. This would trigger a drawn horse-drawn carriage cut to arrive. Once it ends, get into the carriage to provoke another cinematic to travel to Cainhurst Palace. Upon arrival, you will find yourself on a bridge above the moat, with the castle directly in front of you. Your only option is to head forward. As you do, massive portcullis will raise and you will find the lights of the first area. Light up and now you can die in peace. Exploring The Exterior We headed right, straight through both doors, turn right to walk along the side of the mountain to take Coldblood Frenzied (9) then fell down nearby rocks, into the hole of the Hate Maggots to take the Gemstone of Seductive Blood (3). You want to make sure you're disoriented by them so collecting items and running out there, once you're in a bit of space, feel free to pick it up or continue your journey. You'll want to ignore the structure we've just fallen over time, and head towards the left towards a big gold door into the right palace. As you get closer, you will encounter three pairs of Bloodsucking Beasts. Fighting these two at a time is very difficult because they are very fast, have incredible reach and can commit shoot attacks that can surprise lock you up. Divide and conquer coupled with the use of bolt damage, for the most effective results. Don't forget to take Numb Fog 2x on the way, as well as 4x Numb Fog, Coldblood Frenzied (9), and Frenzied Coldblood(8) on a triangle corpse to the left of the big gold door. To the right of the door, find another 4x Numb Fog. Into the Palace When you reach the big door they will open yourself and you will find yourself in the large reception area of the castle. There are corpses with filled items and you will be able to hear the sound of a woman crying. If you wish, you can take the goods, but this will cause the Widowed mobs to appear and be aggressive. They're not hard enemies to deal with, but in a big group you'll have a problem. There is Madman Knowledge on the left, next to the pillars. In the right corner of the room, look for the chest containing The Reiterpallasch, and another Madman Knowledge is not too far away. Grazing on the floor should have a Heard Chevalier. Kill him before he gets up, then heads up the stairs and right just briefly to get a Lump of Blood Stone before heading for the left star. You'll find another Chevalier on landing in the same position to kill him quickly as well. NOTE: The alternative to facing these enemies here, can be no, it is as simple as possible to herd because it is easy enough to carry out most of them. In the next room, you will encounter more widows, but more importantly, you will also find a corpse with 4x Quicksilver Bullets. You may need to fight this Widow dude for this room distance so be ready. Clear the exit room and make sure that the on the Noble Dress from the chest on the right side of the room. Get out, to the balcony, and ride the stairs to the walls of the castle where you will face your first Gargoyle at a battlefield. These enemies are not very hard but have a relatively high HP. Avoid being grabbed by them, and good combos should do tricks because they are easily stunted. Once the first one dies, turn and head steps into a small tower. Kill the latter here and take lumps of Blood Stones. Bring down the path across the wall and pass a few more Gargoyles until you get into the house again. You'll find another Chevalier before you reach another exit. Once you get back outside, you'll only do that for a while but before you proceed forward, take the right where there is a collection of statues and deal with both Gargoyles at the end of the route so you can take the Execution Set then return the track and proceed into the library. Library The first thing you want to do in the Library is a sprint past any enemy and head left into a small room. This is a shortcut back to the first lamp so you want to trigger this. Go back and prepare yourself for another big fight. There are several Group of Widows Bound in the area, but most importantly you want to kill Chevalier Indentured at the end of the distant room. He has a dart of shot that causes all widows in the area to be twice as aggressive if he hits you -which can be identified by the red mark behind your back. Once you have killed her and cleaned all the Widows, return to lift the bypass and open the chest next to it to get the Vileblood Register. There is another chest closer to the stairs containing Evelyn. As you approach the stairs, it will be against the right wall behind some tables. Running with the level by heading the stairs. Up the stairs you have some Chevaliers to deal with. Some appear in couples but mostly you should be able to clean the area easily. There are plenty of booty in this area so be sure to clean up the enemies and head to the left corner -across the small bridge- room to take the Shard Blood Rock. Once you're done in the room, look to the window on the right and you'll find one with a missing glass pane. Go through it and you'll be on a small statue. Carefully get off to the next badge, take the 6x Quicksilver Bullet from the body, then get down to the bottom where Gargoyles will greet you. Go through the door back into the library and you'll be met by some more aggressive Widow Bound mobs, including some that don't hold daggers, but instead hold the head and scream at you. Screams can be amazing you, so be sure to kill them first because getting stunt locked your leaves is particularly vulnerable. There is also a Chevalier hiding on the right side of the entrance to the room, so prioritize killing him before widows as he will too blow darts to aggravate them. In this room there are two chests, one of which contains one of the strongest arcade spells in the game, execution Gloves, while the other contains the Knight Set. Once you have cleaned the room, you are finished here to return from the door to the balcony. Go back the same way you come into the room and proceed to the left to find a gap in the wall with the badge. Carefully head the badge and to the small roof where you can find Kin Coldblood(10), but carefully Gargoyle anchored on the wall above the item. Return to the badge and ride into an open window and you'll appear in the blocked section of the Library. Pull the lever and you'll open the stairs to the end of the level and make a simple shortcut back to where you take Evelyn. Climb the stairs and explore the top. There is no enemy here so enjoy a brief moment of peace. Straight to your left, you will find another chest, this time holding the Gemstone of Warm Blood (3). If you lead the side round of the room, you'll find the Wandering Cradle that holds 2x Blood Stone so do your best to catch it. Reach Martyrs Once you are ready to move, go the stairs out of this area to the roof. You'll see items taken care of by lonely Gargoyle. When you engage it, the other two will fly so quickly and spoil them as soon as possible. Taking the Knight Wig then head the only way you can... on the edge of the roof. Don't worry, you can only get out of one edge of the roof, so get off the sides and ground a few feet down, then look to the roof of the cident turret; lower it and onto a thinly-fenced walkway (NOTE: If you have missed something and want to go and claim it, you can do so by dropping the stairs on the right, but once you get off the roof, to this footpath, there is no return to Cainhurst.). Head long here until you find a gap in the fence, falling here to another round roof. Carefully walk by the edge until you get to the bridge you can get down to. Taking Kin Coldblood from the body then climbing up the stairs. On the next roof, if you go to the far side and take the Brave Hunter Mark. Head the roof and through the highway to take up the boss of Cainhurst Palace. BOSS FIGHT: Martyrs Logarius. Calm After the Storm Once you've beaten the Logarius, take the Illusion Crown he fell and put it on it. Heading towards where the throne stands and cutscene will trigger, causing previous hidden spaces to appear. Go to the building and ride the stairs to Annalise, Queen of the Vilebloods's chamber. He will talk to you as soon as you enter the room, telling you to wrap in front of him. Walk forward to before him and look right, at is an Unopened Suit that you have to give to Alfred to finish his storyline (although if you want to join Cainhurst Vilebloods not to give the suit to Alfred because he will kill Annalise [even if he does, you can some of it remained to the top cathedral to have him resurrection. If you convince him, he'll be back here automatically]). Woe before the queen and decide if you want to join the agreement or not. Once you're done, turn around and there will be other Lights, allowing you to return to Hunter Dreams. Cainhurst Palace Map

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